When I am not at work, I am usually at my desk doing something and with it being the main spot I am at when I am busy doing schoolwork, I thought it was the perfect area of my house for this project. The four objects I decided to use were my TV, cup, a piece of paper, and a pencil. The TV is what I use to dewind from a day by turning on a cartoon or playing a video game while laying in bed. The cup is a representation of what I use to stay hydrated while programming which is mainly water and sometimes pop when I am up later in the night. The paper and pencil is an example of what I use to take notes with. .

Some of the reusable code was when I was designing the tv edges was to reuse the same code and change the height of the second of the same side to simplify the amount I had to type. Another code spot that is reusable was the creategltexture which allowed you to use the keywords like plank, box, stainless, tom and jerry, or drywall and were able to be reused with just typing SetShaderTexture(“”) and then the name you created for the picture in the quotations.